Perspectives on causation

- Proximate causes deal with the immediate and/or developmental stimuli that lead to the expression of a behavior. They explain how the behavior develops and what elicits it.

- Ultimate causes deal with the adaptive function or design of behavior. They tell us why the behavior persists over time.
Learning aggression

- Temper tantrums encouraged
- Discipline is harsh and punitive
- Young children are bullied by older children
Learning Aggression II

- early on children practice of the arts of dueling and warfare
- children are always encouraged to return aggression with aggression
- boys are encouraged to listen to the political talk of men
- young men learn their death speech
Yanomamö Aggression

- Young men encouraged to engage in dueling
Young men demonstrate their fierceness
They are ethnocentric, convinced they are superior to all others
Ferocity and stature exhibited by property destruction, wife beating, willingness to engage in dueling, and batamou
Yanomamö: personal goals

- All men desire to achieve the status of *waiteri*
- The most effective way to achieve this status is to become a *unokai* (man killer)
Yanomamö beliefs about themselves

- The myth of Peribo
- There are no natural deaths
- All deaths must be avenged